

FIG. 1

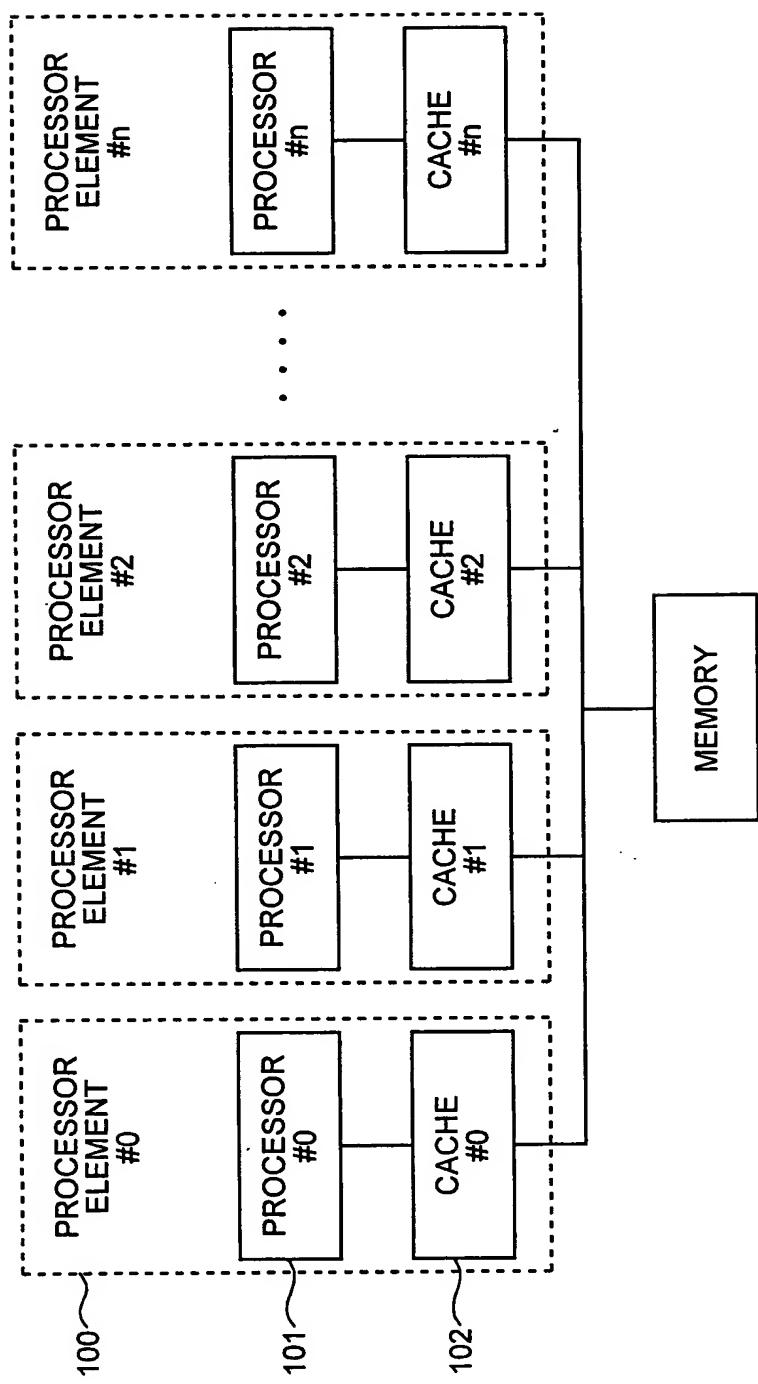


FIG.2

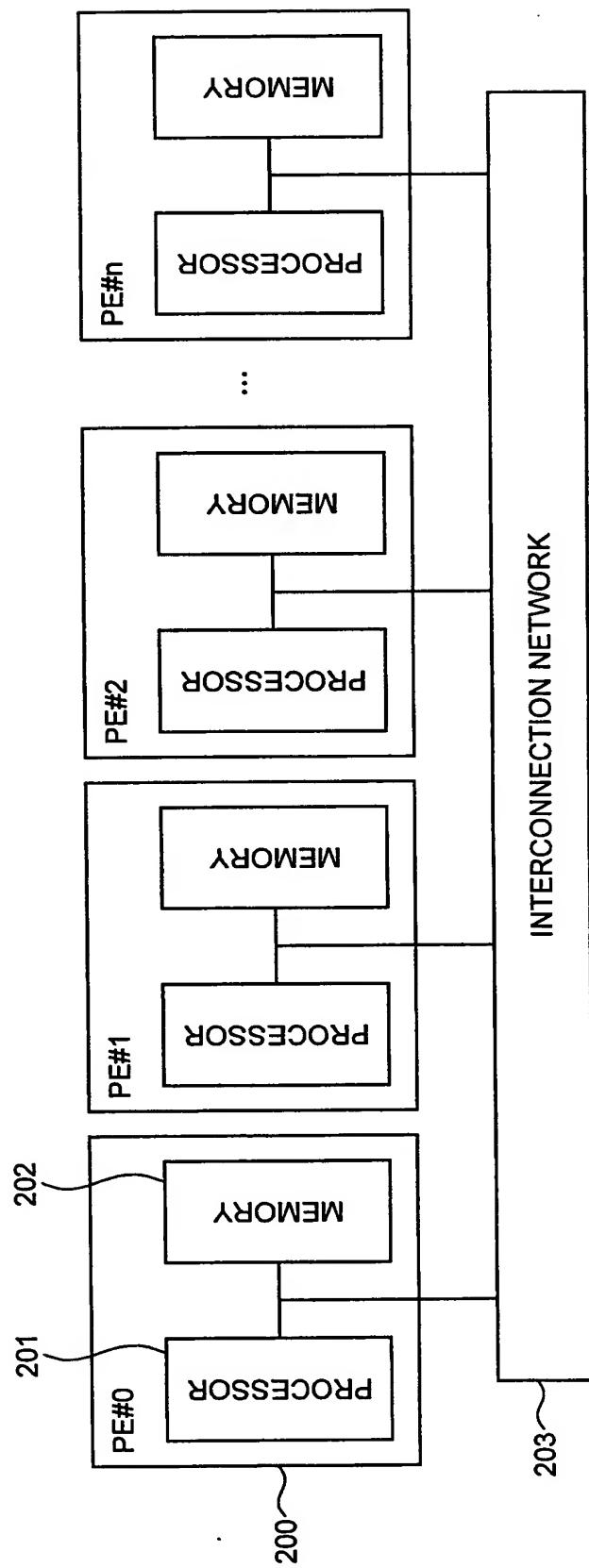
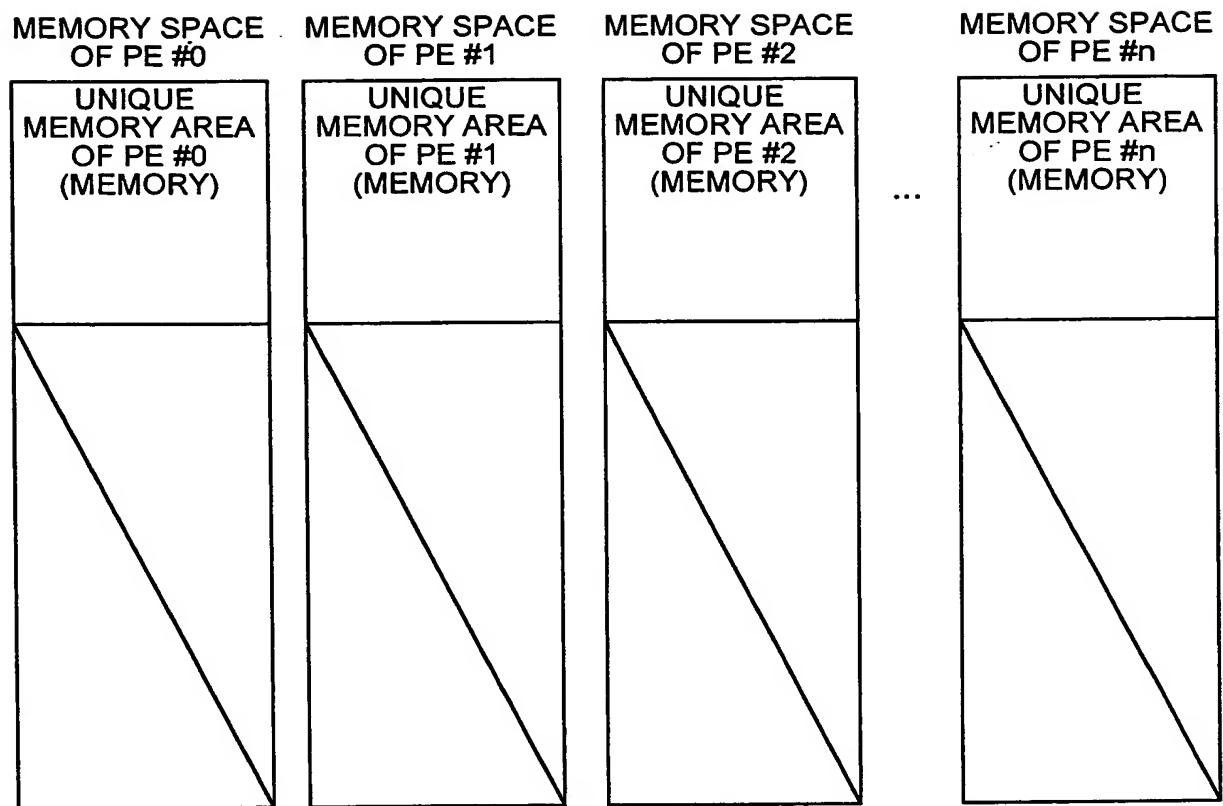


FIG.3



## FIG.4

```

#include <stdio.h>
#include <string.h>
#include "mpi.h"

int
main(int argc, char ** argv)
{
    int my_rank; /* RANK OF CURRENT PROCESS */
    int source; /* RANK OF TRANSMISSION PROCESS */
    int dest; /* RANK OF RECEIVING PROCESS */
    int tag=0; /* MESSAGE TAG */
    char message[100]; /* STORAGE PLACE OF MESSAGE */
    MPI_Status status; /* RETURN STATUS OF RECEPTION */

    /* MPI START UP */
    MPI_Init (&argc, argv);

    /* REQUEST RANK OF CURRENT PROCESS */
    MPI_Comm_rank (MPI_COMM_WORLD, &my_rank);

    if (my_rank !=0) {
        /* MESSAGE CREATION */
        sprintf (message, "Greentings from process %d\n", my_rank);
        dest=0;
        /* ' \USE strlen+1 as 0' is also sent */
        MPI_Send (message, strlen (message)+1, MPI_CHAR, dest, tag,
                  MPI_COMM_WORLD);
    } else {
        source=1;
        MPI_Recv (message, sizeof(message), MPI_CHAR, source, tag,
                  MPI_COMM_WORLD, &status);
        printf ("%s \n", message);
    }

    /* MPI SHUT DOWN */
    MPI_Finalize ();
    return 0;
}

```

FIG.5

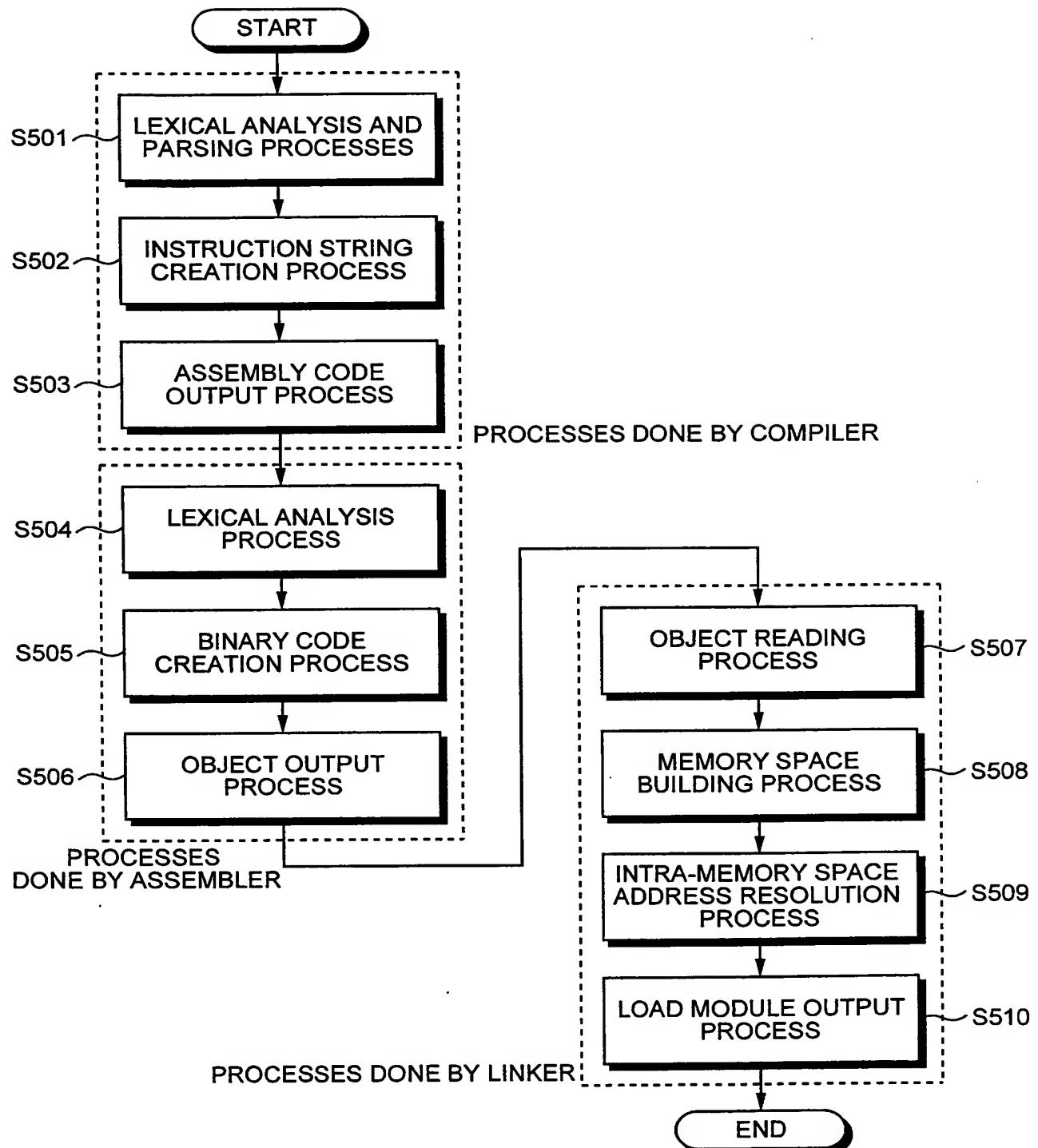


FIG.6

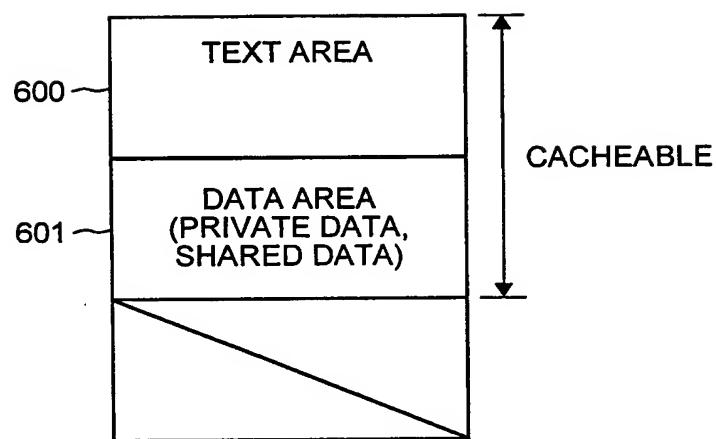


FIG.7

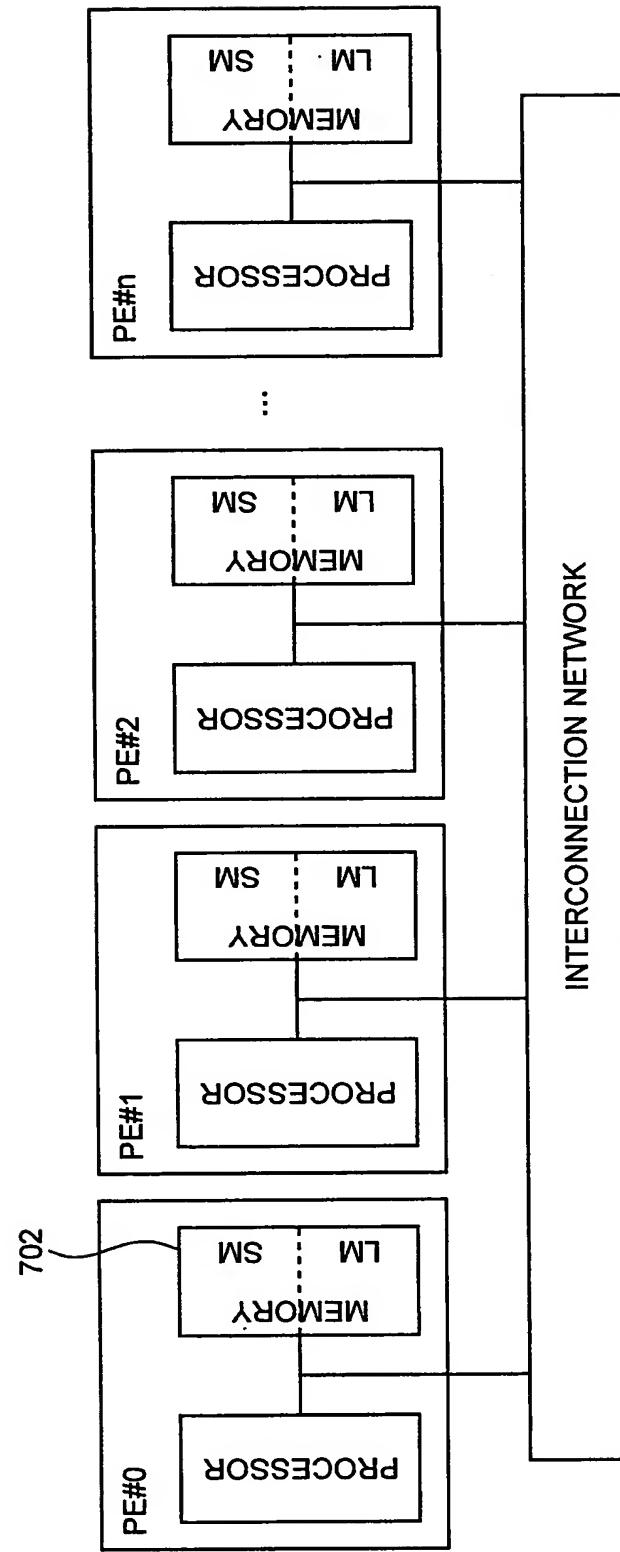
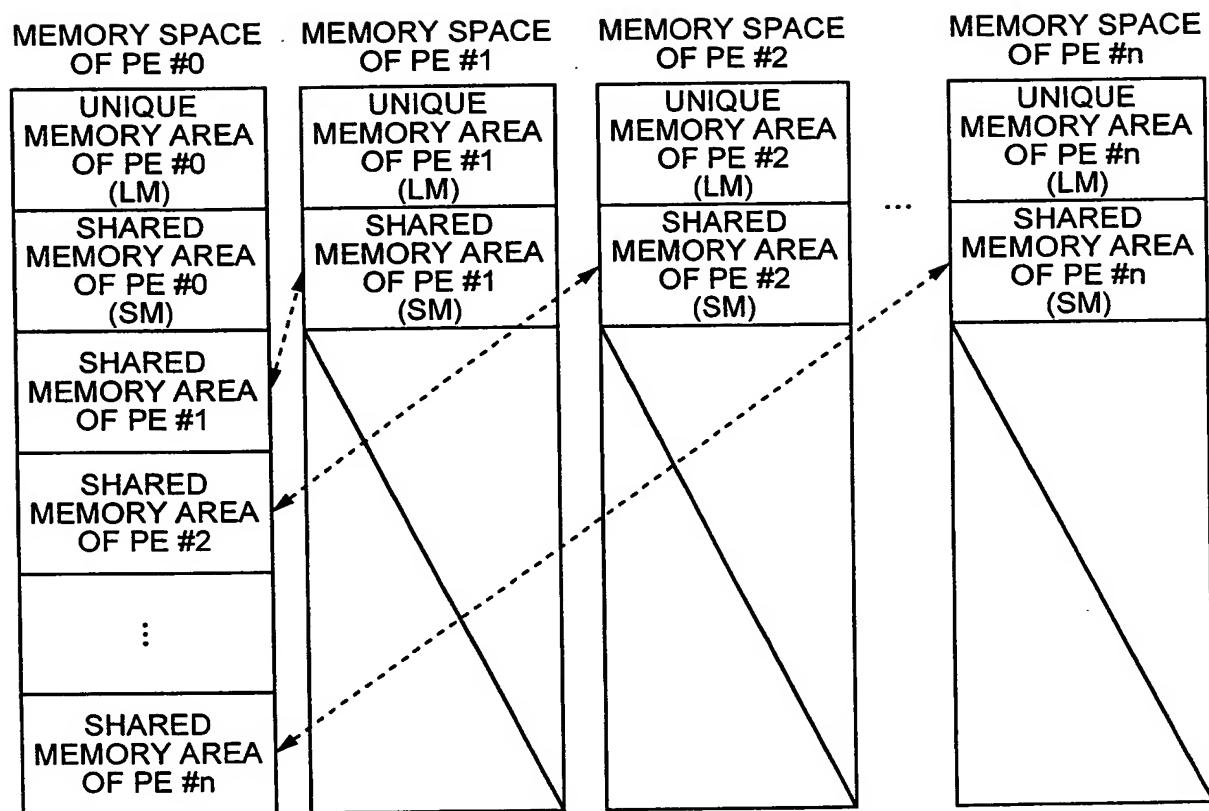


FIG.8



## FIG.9

```
#include <stdio.h>
#include <string.h>
#include "mpi.h"

int
main(int argc, char ** argv)
{
    int my_rank; /* RANK OF CURRENT PROCESS */
    int source; /* RANK OF TRANSMISSION PROCESS */
    int tag=0; /* MESSAGE TAG */
    char message[100]; /* STORAGE PLACE OF MESSAGE */
    MPI_Status status; /* RETURN STATUS OF RECEPTION */

    /* MPI START UP */
    MPI_Init (&argc, argv);

    /* REQUEST RANK OF CURRENT PROCESS */
    MPI_Comm_rank (MPI_COMM_WORLD, &my_rank);

    source=1;
    MPI_Recv (message, sizeof(message), MPI_CHAR, source, tag,
              MPI_COMM_WORLD, &status);
    printf ("%s\n", message);

    /* MPI SHUT DOWN */
    MPI_Finalize ();
    return 0;
}
```

## FIG.10

```
#include <stdio.h>
#include <string.h>
#include "mpi.h"

int
main(int argc, char * * argv)
{
    int my_rank; /* RANK OF CURRENT PROCESS */
    int dest; /* RANK OF RECEIVING PROCESS */
    int tag=0; /* MESSAGE TAG */
    char message[100]; /* STORAGE PLACE OF MESSAGE */

    /* MPI START UP */
    MPI_Init (&argc, argv);

    /* REQUEST RANK OF CURRENT PROCESS */
    MPI_Comm_rank (MPI_COMM_WORLD, &my_rank);

    /* MESSAGE CREATION */
    sprintf (message, "Greentings from process %d\n", my_rank);
    dest=0;
    /* USE strlen +1 as 0 is also sent */
    MPI_Send (message, strlen (message)+1, MPI_CHAR, dest, tag,
              MPI_COMM_WORLD);

    /* MPI SHUT DOWN */
    MPI_Finalize ();
    return 0;
}
```

FIG.11

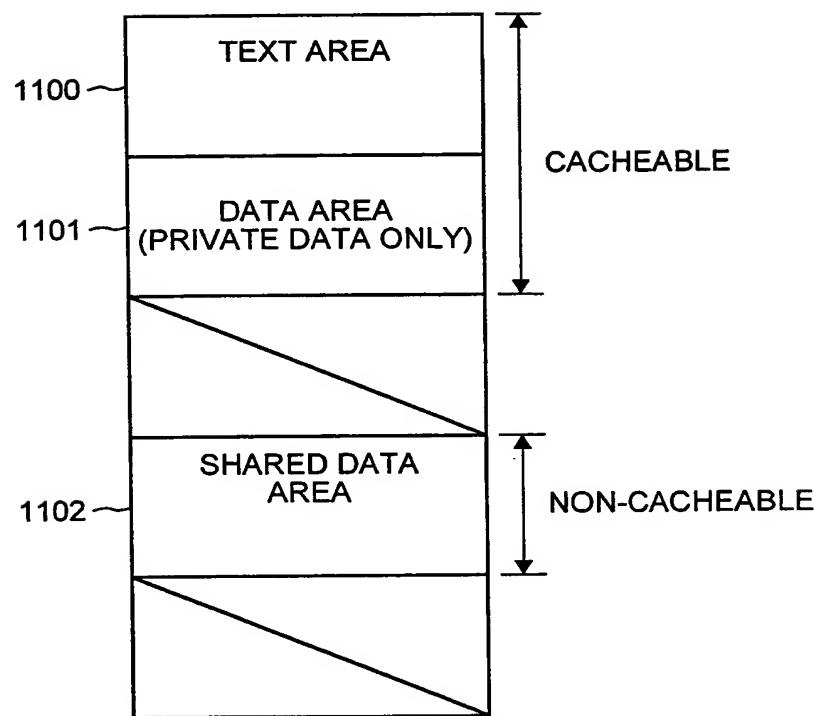


FIG.12

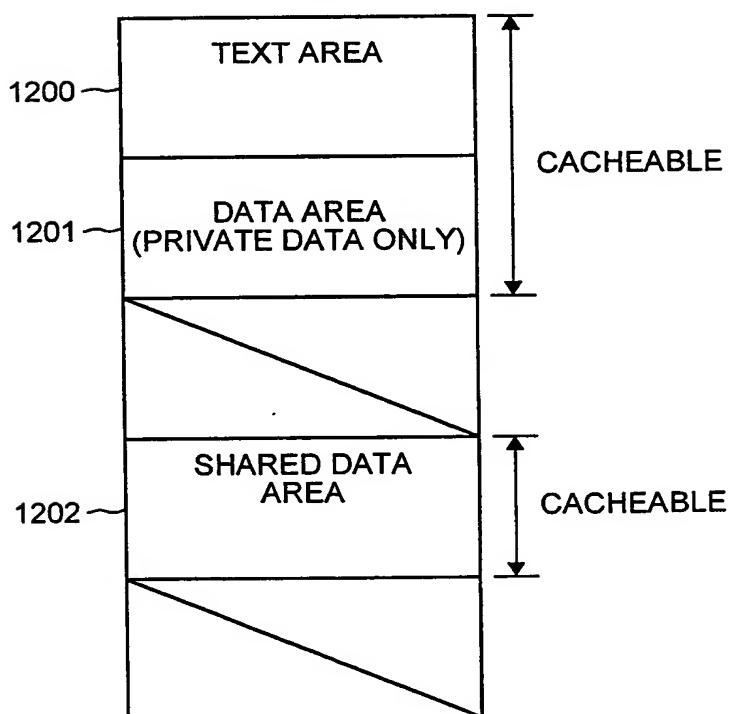


FIG.13

```
int input;
int output;
extern int in;
extern int out;

void
Th0(void)
{
    MOVE(&in, &input, sizeof (in));      /* Th0-1 */
    START(1, "Th1");                  /* Th0-2 */
    MOVE(&output, &out, sizeof (output)); /* Th0-3 */
}
```

FIG.14

```
int in;
int out;

void
Th1(void)
{
    extern void f1(int *, int *);

    f1(&in, &out);                  /* Th1-1 */
}
```

FIG.15

MEMORY SPACE OF PE #0		MEMORY SPACE OF PE #1	
ADDRESS	CONTENTS	ADDRESS	CONTENTS
TEXT AREA	<pre> void Th0(void) {     MOVE(0x3000, 0x1000, sizeof(in));     START(1."Th1");     MOVE(0x1004, 0x3004, sizeof(output)); } </pre>	0x0000	<pre> void Th1(void) {     f1(0x2000, 0x2004); } void f1(int *in, int *out) {     ..... } </pre>
DATA AREA	<pre> 0x1000    int input; 0x1004    int output; </pre>	0x1000	
SHARED DATA AREA #0	0x2000		
SHARED DATA AREA #1	<pre> 0x3000    int in; 0x3004    int out; </pre>	0x2000	int in;
		0x2004	int out;

FIG.16

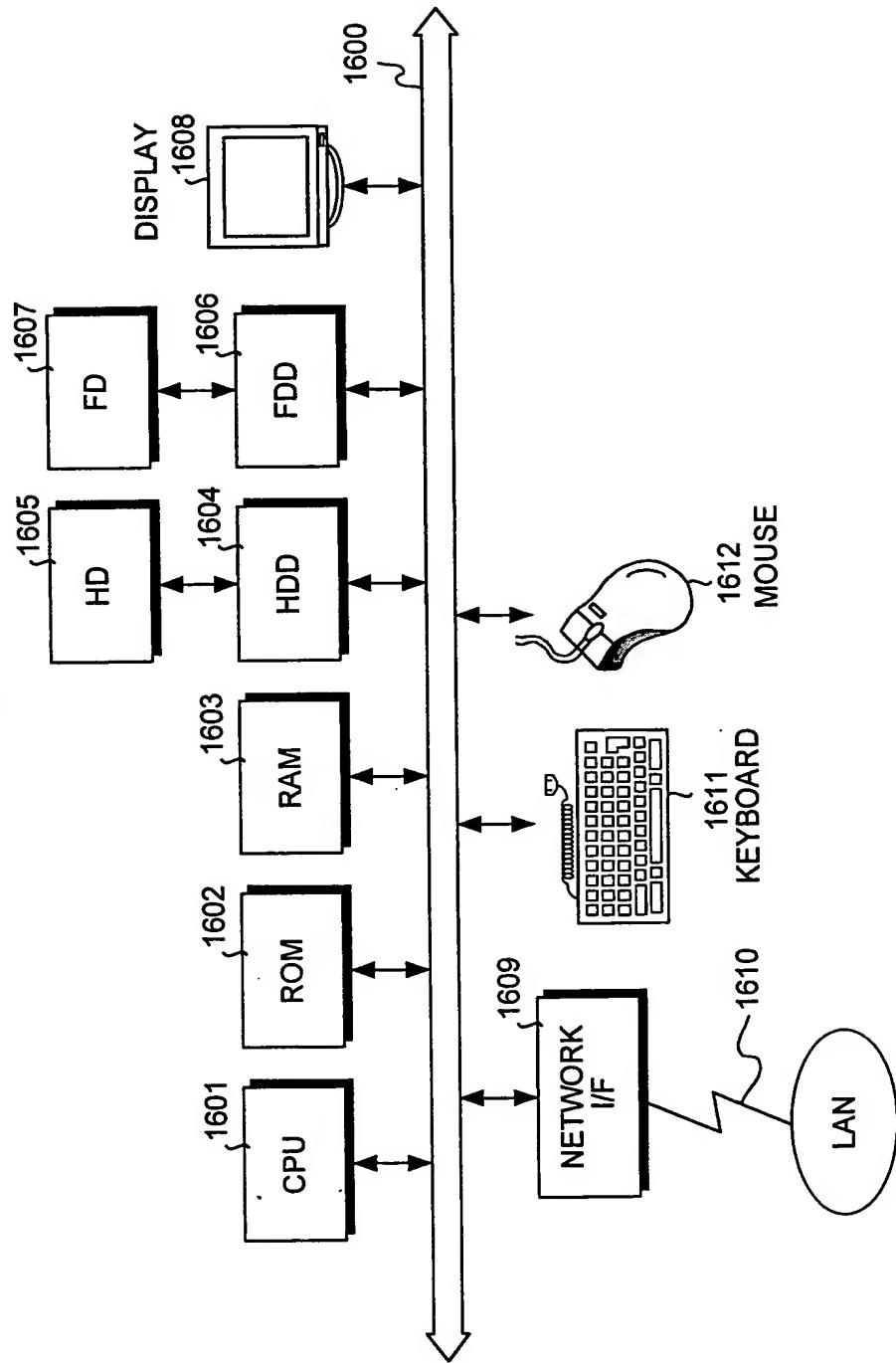


FIG.17

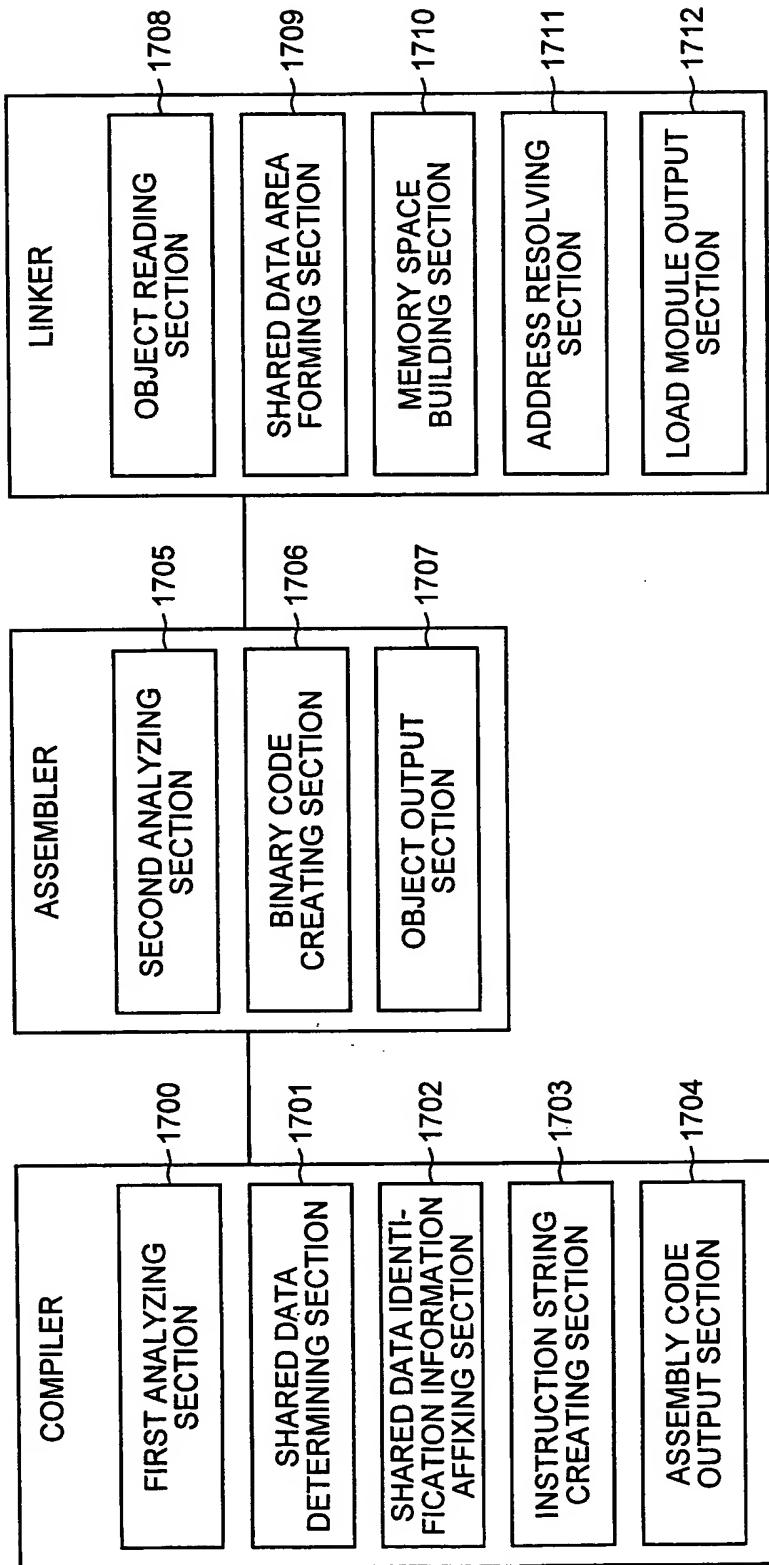


FIG.18

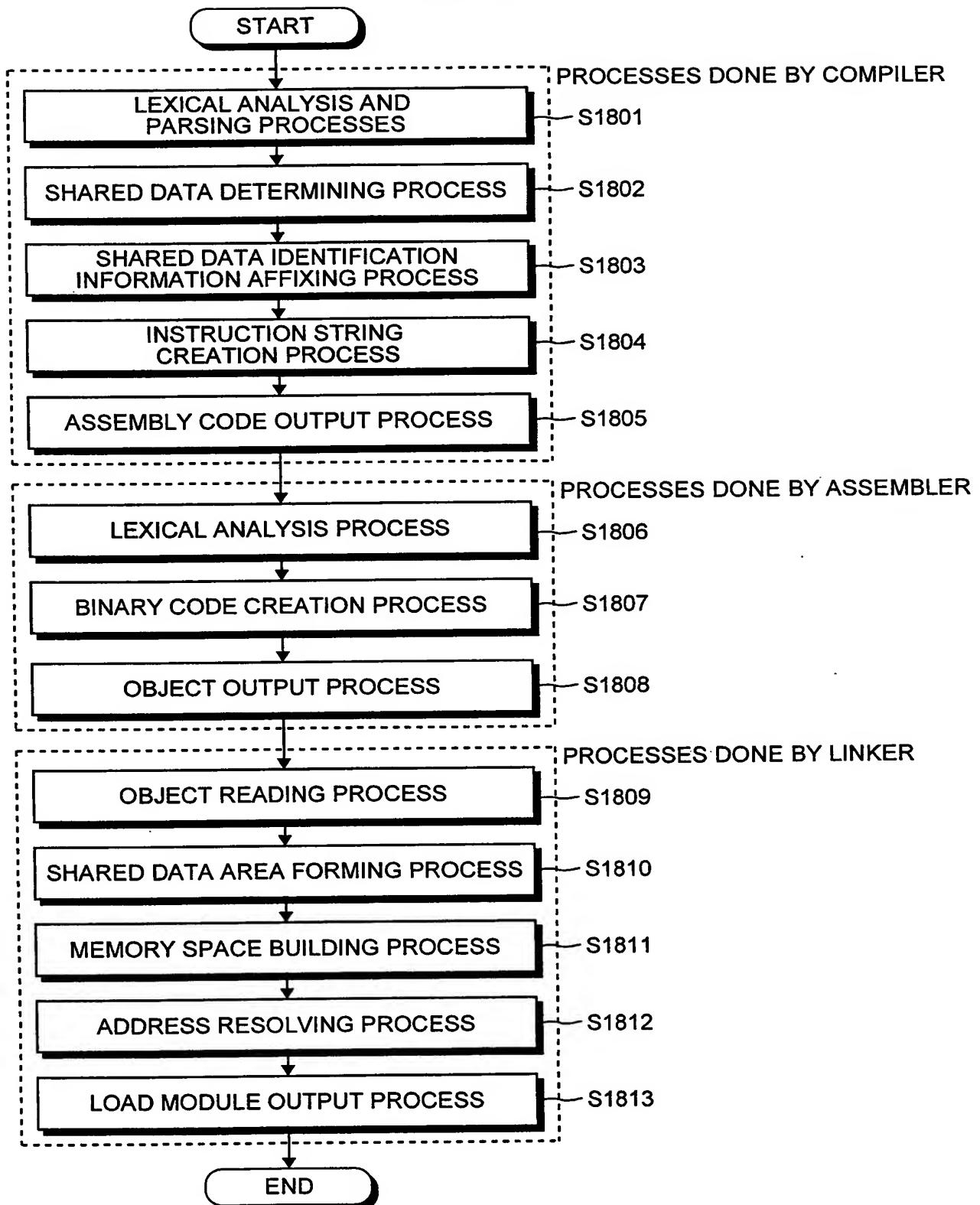


FIG.19

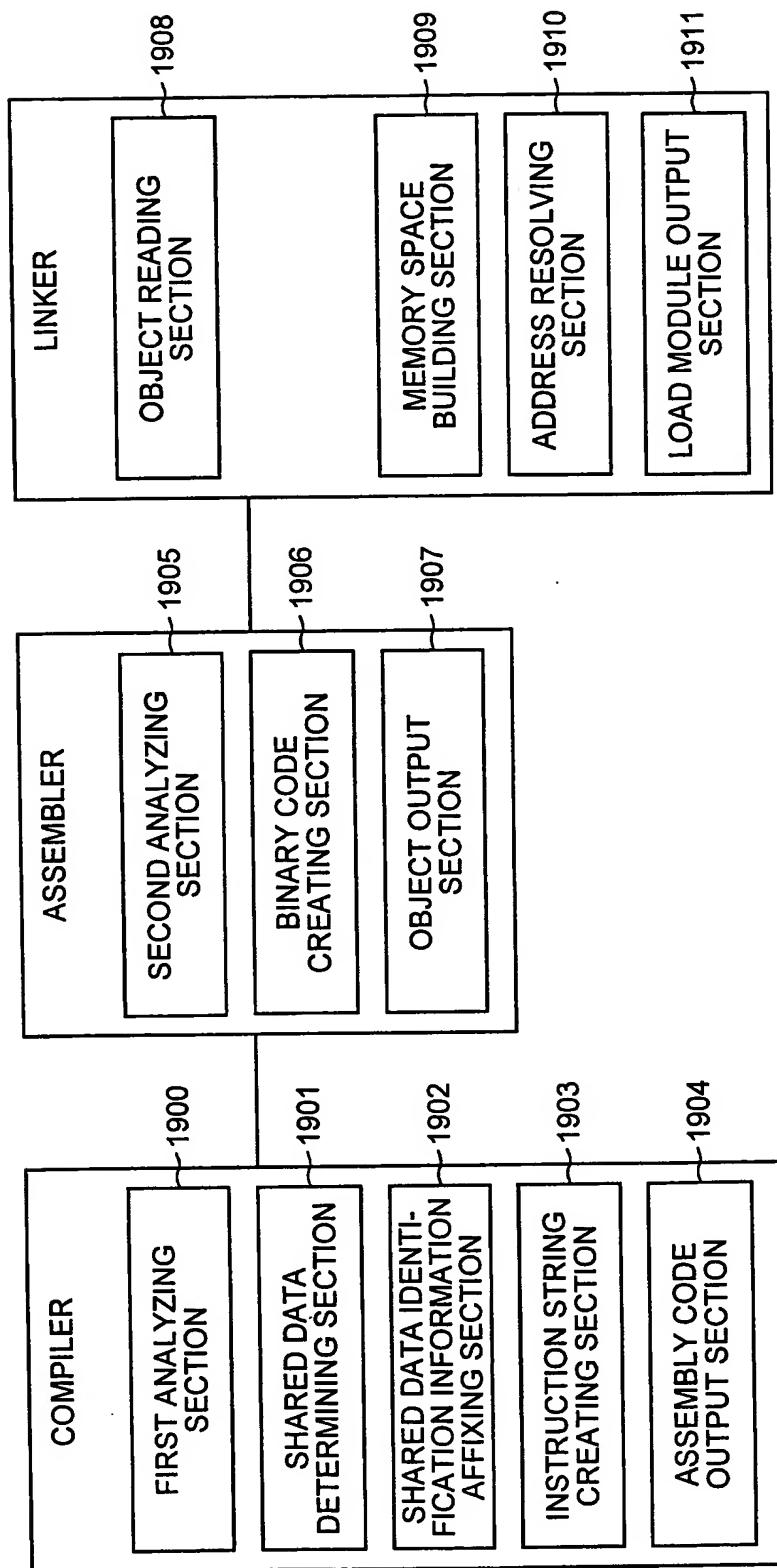


FIG.20

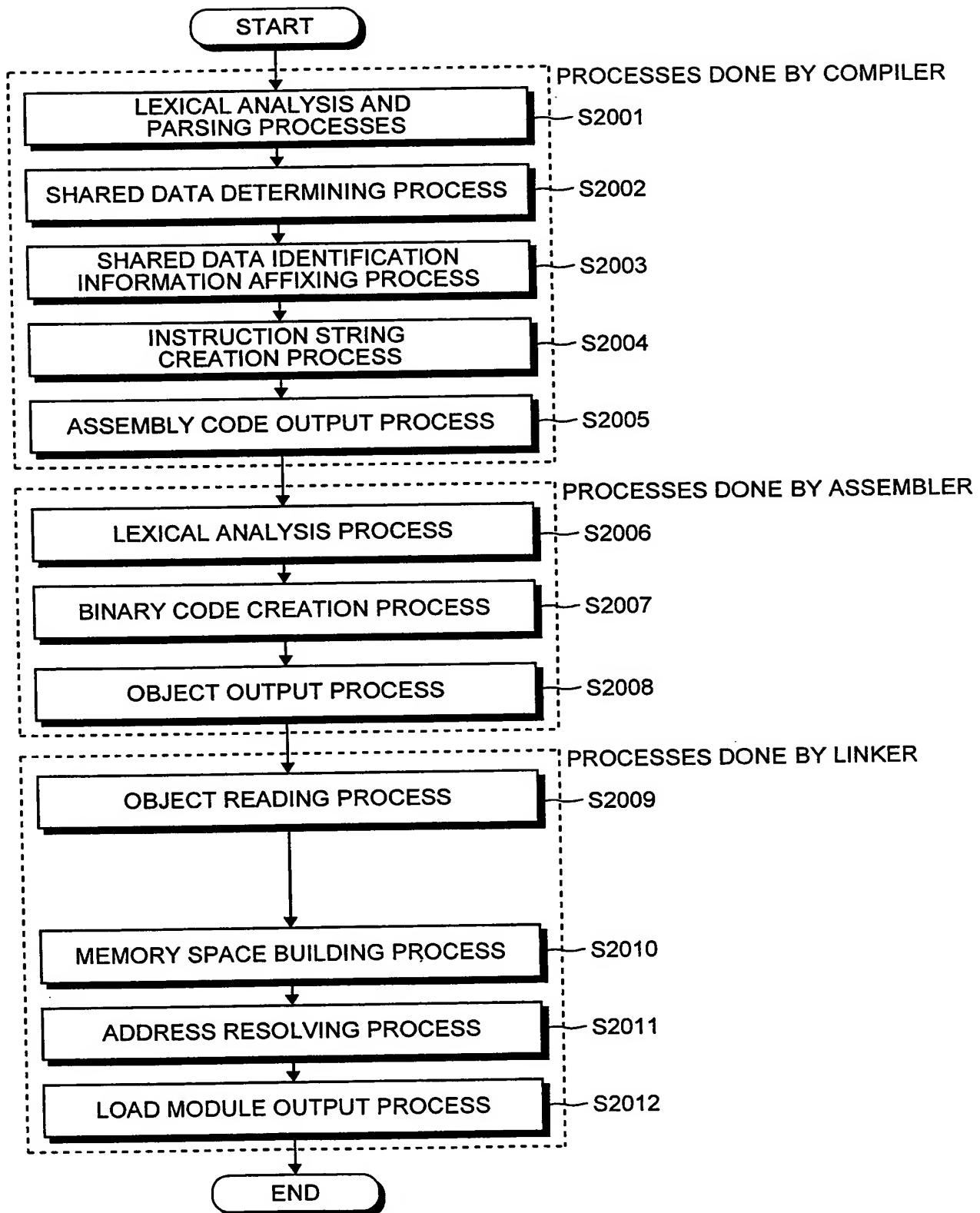


FIG.21

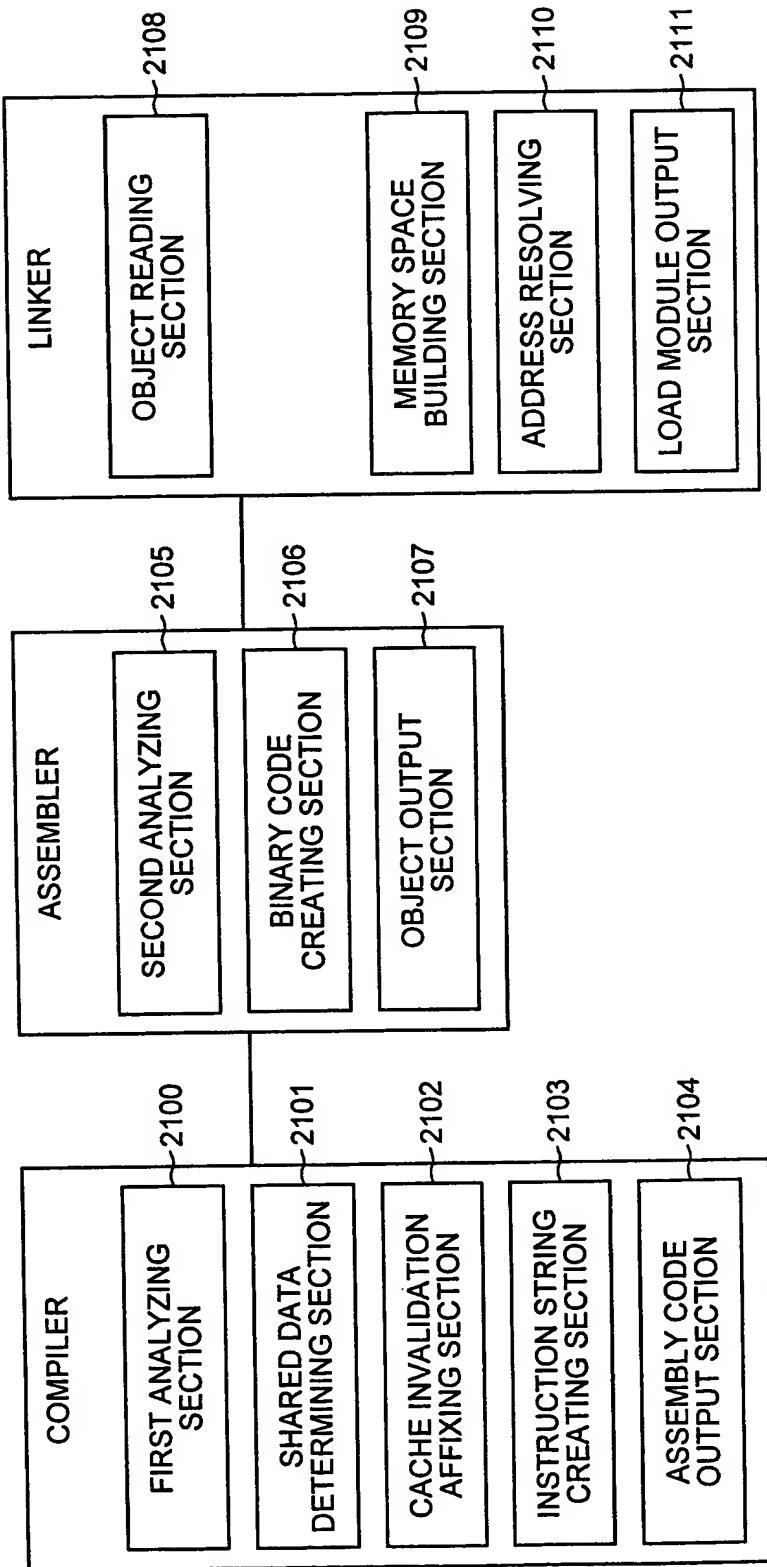


FIG.22

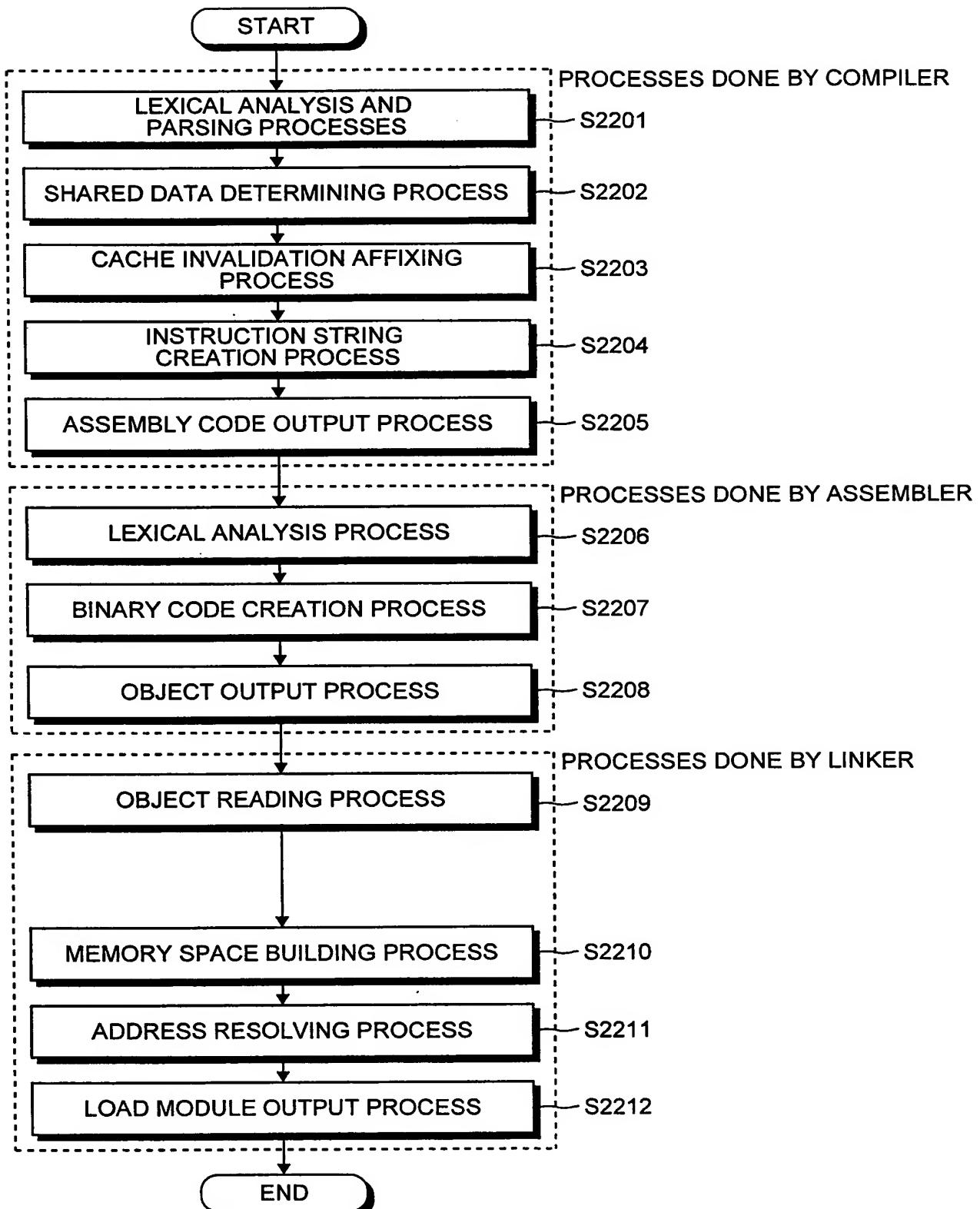


FIG.23

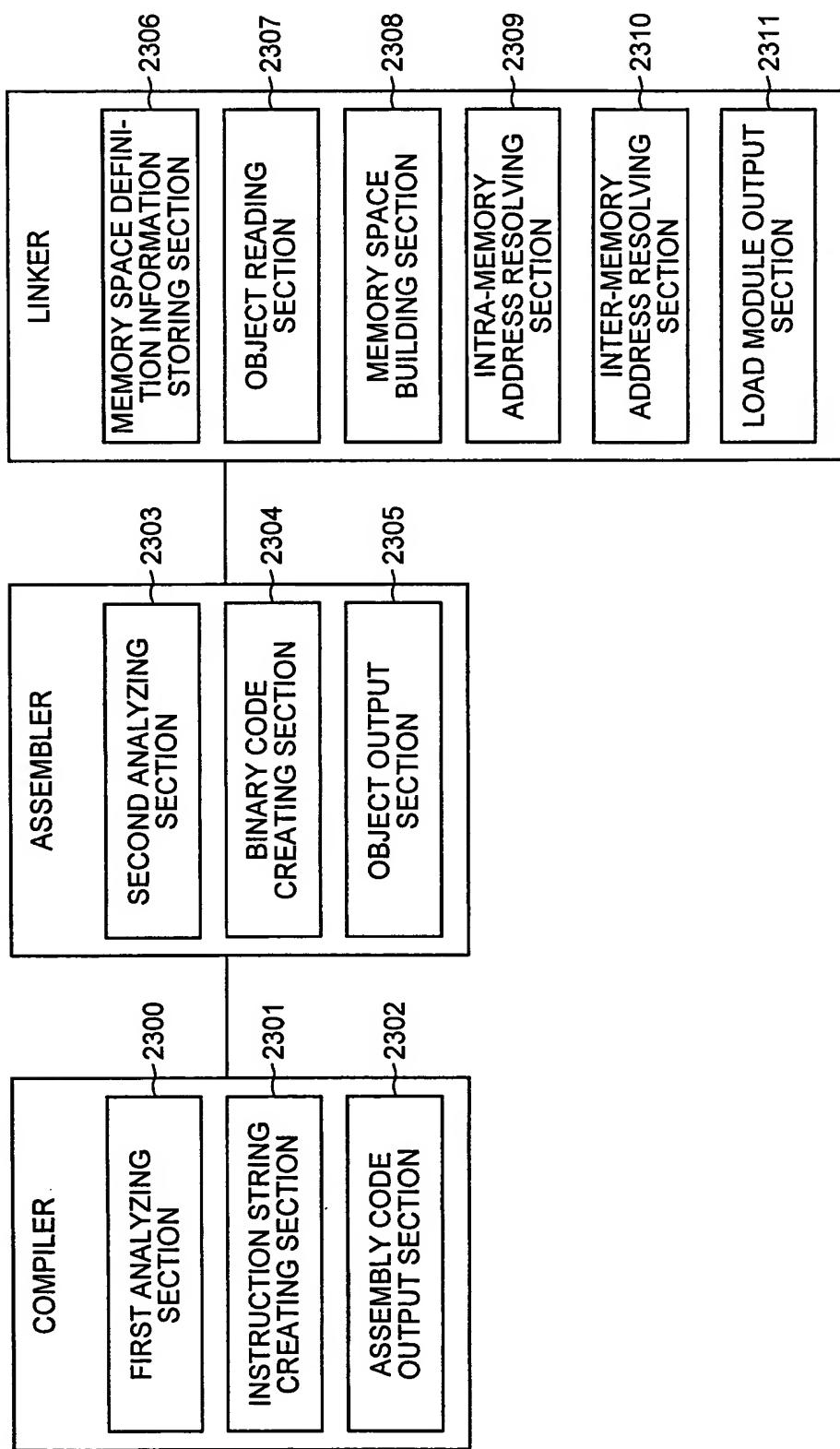


FIG.24

PE IDENTIFICATION	AREA NAME	STARTING ADDRESS	ENDING ADDRESS
PE #0	TEXT AREA	0x0000	0x0fff
	DATA AREA	0x1000	0x1fff
	SHARED DATA AREA #0	0x2000	0x2fff
	SHARED DATA AREA #1	0x3000	0x3fff
PE #1	TEXT AREA	0x0000	0x0fff
	DATA AREA	0x1000	0x1fff
	SHARED DATA AREA #1	0x2000	0x2fff

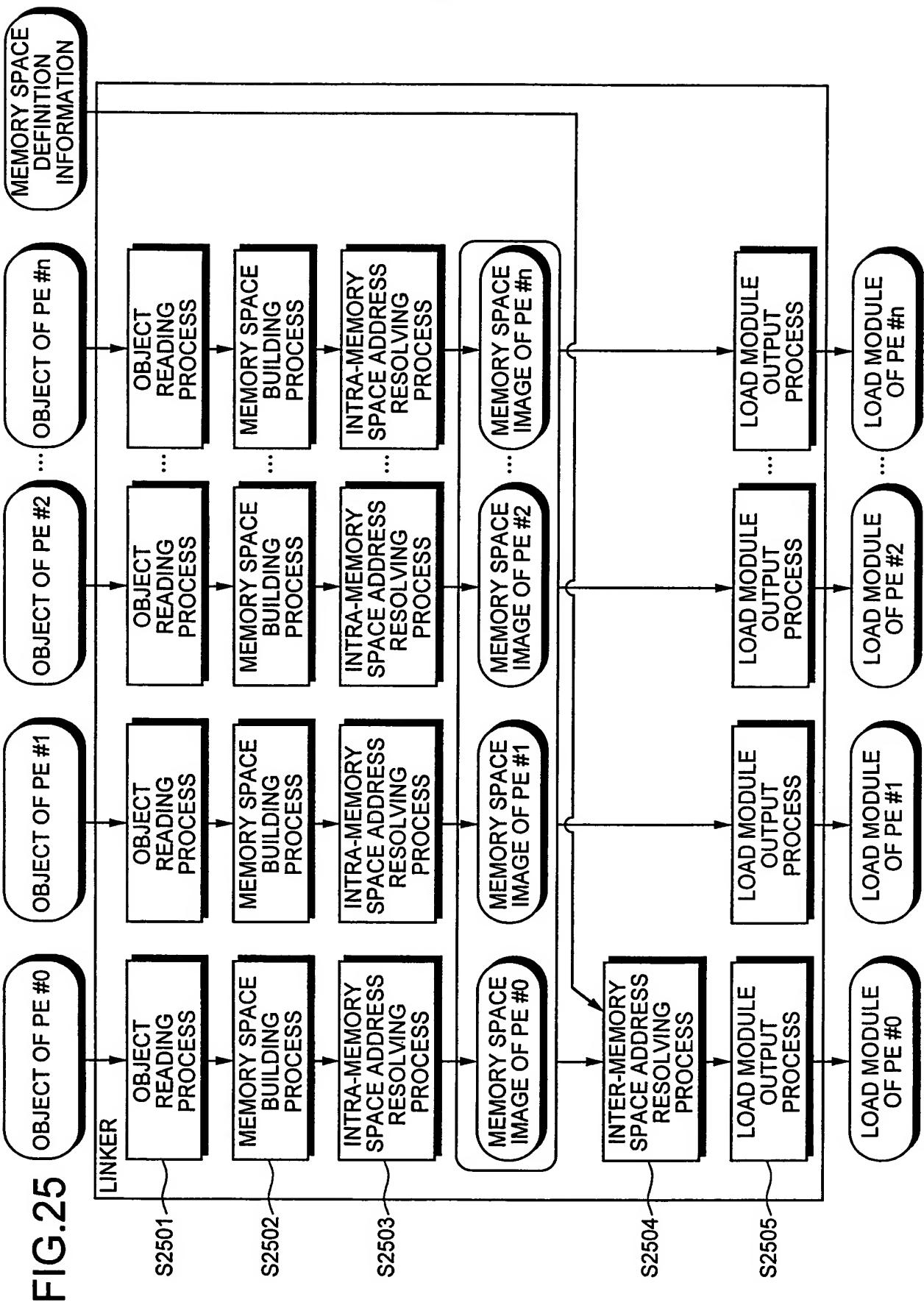


FIG.26

